



# Ralf Behrens

Germany, Edewecht

## Ballet des bacchanales (F major - low) Praetorius, Michael

### About the artist

Hello, my name is Ralf Behrens, born in 1958. My instruments are the guitar, the church organ, several recorders and some more. Especially for my pupils and a few small music ensembles I arrange pieces of music for studying and/or performing. Feel free to use my arrangements, but – of course – donations are welcome. Have fun.

**Artist page :** <https://www.free-scores.com/Download-PDF-Sheet-Music-ralfbehrens.htm>

### About the piece



<b>Title:</b>	Ballet des bacchanales [F major - low]
<b>Composer:</b>	Praetorius, Michael
<b>Arranger:</b>	Behrens, Ralf
<b>Copyright:</b>	Copyright © Ralf Behrens
<b>Publisher:</b>	Behrens, Ralf
<b>Instrumentation:</b>	Guitar, Violin
<b>Style:</b>	Renaissance

Ralf Behrens on [free-scores.com](https://www.free-scores.com)



This work is not Public Domain. You must contact the artist for any use outside the private area.

**Prohibited distribution on other website.**



- listen to the audio
- share your interpretation
- comment
- contact the artist

# Ballet des bacchanales

Michael Praetorius (1571-1621) (Arr.: Ralf Behrens)

www.rabe-musik-und-mehr.de - ©2018 RaBe

♩ = c. 150

The musical score is written for Violin and Guitar in a common time signature (C). The key signature has one flat (B-flat). The tempo is marked as c. 150. The score is divided into five systems, each with a measure number (4, 8, 12, 16) at the beginning of the first staff. The Violin part is written on a single staff, and the Guitar part is written on a single staff. The score includes various musical notations such as eighth notes, quarter notes, and half notes, as well as repeat signs and first/second endings. The Guitar part features a prominent eighth-note bass line in the first system, which continues throughout the piece. The Violin part features a melodic line with various intervals and rests. The score concludes with a double bar line at the end of the fifth system.