



Andrei Baicoianu

Arrangeur, Compositeur, Interprete, Editeur

Roumanie, Ploiesti

A propos de l'artiste

Improvisation is a musical idea created without premeditation, while rehearsal is vigorous repetition of an idea until it has achieved cohesion. I sometimes add improvisation to a well-rehearsed idea to create a unique performance.

some of my pieces not contain this improvization or some pdf are not for free score...

For more about my work you can use my email adress,my messenger Id baicoianundr .

Qualification: Music University Bucharest.

A propos de la pièce

Titre:	Beat-house 4 DEMO
Compositeur:	Baicoianu, Andrei
Arrangeur:	Baicoianu, Andrei
Licence:	Andrei Baicoianu © All rights reserved
Editeur:	Baicoianu, Andrei
Instrumentation:	Synthetiseur
Style:	Electro

Andrei Baicoianu sur [free-scores.com](http://www.free-scores.com)

http://www.free-scores.com/partitions_gratuites_andrei-baicoianu.htm

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Beat-house4 DEMO

Baicoianu Andrei

Moderate $\text{h} = 130$

The musical score is organized into four systems, each containing three staves: Sytrus, Upright, and Percussion. The time signature is 4/4. The first system (measures 1-4) shows a rhythmic pattern of eighth notes in the Percussion part, while Sytrus and Upright are empty. The second system (measures 5-8) continues the Percussion pattern. The third system (measures 9-12) introduces notation for Sytrus (B, R, Q, H) and Upright (P) with stems. The fourth system (measures 13-16) continues the notation for Sytrus and Upright. The Percussion part in the third and fourth systems is empty.

9 Sytrus
9 Upright.
9 Percussion

11 Sytrus
11 Upright.
11 Percussion

13 Sytrus
13 Upright.
13 Percussion

15 Sytrus
15 Upright.
15 Percussion

17 Sytrus
B¹ R B¹ R B¹ Q B^H R B B¹ R B¹ R B¹ R B¹ Q B^H Q B^S B^S B^S B¹ R

17 Upright.
P P P P

17 Percussion
B B B B B B B B B B B B B B B B B B

19 Sytrus
B¹ R B¹ R B¹ Q B^H R B B¹ R B¹ R B¹ R B¹ Q B^H Q Q R R R

19 Upright.
P P P P

19 Percussion
B B B B B B B B B B B B B B B B B B

21 Sytrus
B¹ R B¹ R B¹ Q B^H R B B¹ R B¹ R B¹ R B¹ Q B^H Q B^S B^S B^S B¹ R

21 Upright.
P P P P

21 Percussion
B B B B B B B B B B B B B B B B B B

23 Sytrus
B¹ R B¹ R B¹ Q B^H R B B¹ R B¹ R B¹ R B¹ Q B^H Q Q R R R

CONTINUE

23 Upright.
P P P P

23 Percussion
B B B B B B B B B B B B B B B B B B