



Tony Wilkinson

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Para Hadron (Où Worlds Collide)

Artist page : <https://www.free-scores.com/Download-PDF-Sheet-Music-tonywilkinson.htm>

About the piece



Title: Para Hadron [Où Worlds Collide]
Composer: Wilkinson, Tony
Arranger: Wilkinson, Tony
Copyright: Tony Wilkinson © All rights reserved
Publisher: Wilkinson, Tony
Instrumentation: Flute and Guitar
Style: Popular / Dance
Comment: Some light relief for the boys & girls at Cern

Tony Wilkinson on [free-scores.com](https://www.free-scores.com)



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Para Hadron

Où Worlds Collide

Con moto ♩ = 120

Music by Tony Wilkinson

The musical score is written for four parts: Guitar 1, Guitar 2, Flutes, and Percussion. The key signature is three sharps (F#, C#, G#) and the time signature is 2/4. The tempo is marked 'Con moto' with a quarter note equal to 120 beats per minute.

Measure 1-8: Guitar 1 plays a rhythmic pattern of eighth notes with accents, marked *mf*. It includes dynamic markings $\frac{1}{2}CII$ and $\frac{1}{2}CIV$. Guitar 2 plays a similar pattern, marked *mp*. Flutes play a sustained chord, marked *mf*.

Measure 9-16: Guitar 1 continues with a more complex eighth-note pattern, marked $\frac{1}{2}CIV$. Guitar 2 plays a pattern with triplets, marked *CII*. Flutes continue with the sustained chord.

Measure 17-24: Guitar 1 features a section marked **A** with triplets and accents, marked *CII*. Guitar 2 plays a pattern with triplets, marked *mf*. Flutes continue with the sustained chord. Percussion plays a consistent eighth-note pattern with triplets.

25 *CII* *CIV* *CIII*

Guitar 1
Guitar 2
Flutes
Percussion

33 **B** *CII* *1/2 CIV* *CIX* *CII* *CIV*

Guitar 1
Guitar 2
Flutes
Percussion

39 *CVII* *CV* *CII* *1/2 CIV*

Guitar 1
Guitar 2
Flutes
Percussion

45 $\frac{1}{2}CV$ $\frac{1}{2}CVIII$ CVII

Guitar 1

Guitar 2

Flutes

Percussion

49 CII IV CVII

Guitar 1

Guitar 2

Flutes

Percussion

54 C CV CIX

Guitar 1

Guitar 2

Flutes

Percussion

58 *CVII* *CV*

Guitar 1

Guitar 2

Flutes

Percussion

62 *D* *mf* *CII* *CIV*

Guitar 1

Guitar 2

Flutes

Percussion

66 $\frac{1}{2}$ *CIV* *CII* *CV* *CVII* *CVII* *CV* *II*

Guitar 1

Guitar 2

Flutes

Percussion

rit.

71

This system covers measures 71 to 75. It features four staves: Guitar 1, Guitar 2, Flutes, and Percussion. The key signature has three sharps (F#, C#, G#). Guitar 1 has a melodic line with accents and slurs. Guitar 2 has block chords with labels 1/2 CVII, 1/2 CIV, and 1/2 CII. Flutes play a sustained chord with a slur. Percussion has a rhythmic pattern with a triplet of eighth notes.

Dolce ♩ = 90
(Rubato)

76

This system covers measures 76 to 79. It features four staves: Guitar 1, Guitar 2, Flutes, and Percussion. The tempo is marked 'Dolce' with a quarter note equal to 90, and the style is '(Rubato)'. Guitar 1 starts with a *mp* dynamic and includes a triplet. Guitar 2 starts with a *mp* dynamic and includes triplets and fingerings (2, 3, 4, 5). Flutes start with a *f* dynamic. Percussion is silent.

80

This system covers measures 80 to 83. It features four staves: Guitar 1, Guitar 2, Flutes, and Percussion. Guitar 1 includes a triplet and a slur. Guitar 2 includes triplets and fingerings (2, 3, 4, 5). Flutes include a glissando marking. Percussion is silent.

84 *CIX* *CVII* *CIV*

Guitar 1

Guitar 2

Flutes

Percussion

88 *IX* *CVII* *CIV* *VII* *1/2CII* *CII*

Guitar 1

Guitar 2

Flutes

Percussion

92 *F* *CII* *CII*

Guitar 1

Guitar 2

Flutes

Percussion

p

accel.

7

96

Guitar 1 *mf*

Guitar 2 *mf* IX

Flutes *mf*

Percussion

100

Guitar 1 *f* CII

Guitar 2 *f* ½CIX ½CVII

Flutes *f*

Percussion

104

Guitar 1 CII CIV CV CII

Guitar 2 ½CIX ½CXI

Flutes

Percussion

B2 -

Con moto ♩ = 120

½CIV

108

Guitar 1

Guitar 2

Flutes

Strings

Percussion

CII

112

Guitar 1

Guitar 2

Flutes

Strings

Percussion

CIX

CVII

CII

CIV

CII

116

Guitar 1 *CV*

Guitar 2 *3* *CII* *3*

Flutes

Strings

Percussion *3*

120

Guitar 1 *1/2 CV* *3/8 CVIII* *3* *CVII* *3*

Guitar 2 *1/2 CIV* *3* *3*

Flutes

Strings

Percussion *3*

Musical score for measures 124-127. The score is in 2/4 time with a key signature of three sharps (F#, C#, G#). The instruments are Guitar 1, Guitar 2, Flutes, Strings, and Percussion. Measure 124 is marked with '124' and 'CVI'. Measure 125 is marked with 'CIV'. Measure 126 is marked with 'CII'. Measure 127 features a long note in Guitar 2 with a circled '4' below it. Percussion has triplet patterns in measures 125 and 127.

Musical score for measures 128-131. The score is in 2/4 time with a key signature of three sharps (F#, C#, G#). The instruments are Guitar 1, Guitar 2, Flutes, Strings, and Percussion. Measure 128 is marked with '128'. Measure 129 has a circled '3' above it and a 'ff' dynamic marking. Measure 130 has a 'ff' dynamic marking. Measure 131 has a circled '3' above it. Percussion has triplet patterns in measures 130 and 131.