

BALLATA DELLE GNOMIDI

DI

O. RESPIGHI

Controbasso

Allegro vivace 





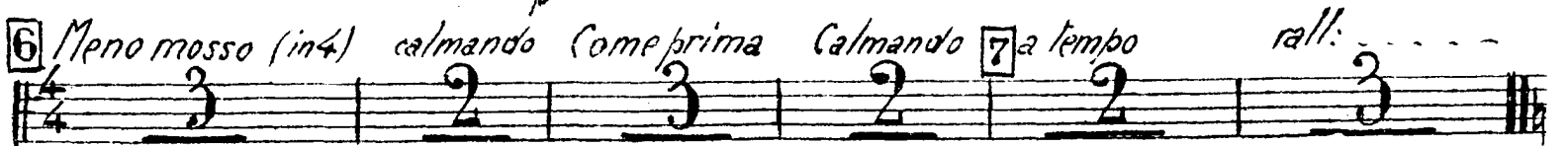








6 *Meno mosso (in 4)* *calmando* *Come prima* *Calmando* **7** *a tempo* *rall:*



CONTRABASS

2 *And^{te} Mod^{to}*
(Archi) 10 8 *a tempo* poco rit: a tempo Viol. 1^o Oboe

Con sord: arco p dim: div: a 3 Alleg^{ro} mosso (scherzando) poco sf pp

Vla sord: 10 11 pizz: rall: *Andante come prima ma più moderato*

rall: 12 *Allegro* Div: a 4 arco *un poco affrett:* tratt: 3

Alla marcia funebre
Sost. e grattes. 13 pizz: pp (secco) 1 2 3 4 5 6 7 8 9 10 11 12 13 14

14 arco mf arco

uniti cres: molto 1 2 3 4 5 6 7 8

fff

Detailed description of the musical score: The score is for Contrabass and includes parts for other instruments. It starts with a tempo of 'And^{te} Mod^{to}' and a dynamic of 'p'. The first system shows a 10-measure rest for the Contrabass, followed by a 3-measure rest for other instruments. The second system features 'Con sord' and 'arco' for the Contrabass, with dynamics 'p' and 'dim:'. It includes a 'div: a 3' section and an 'Alleg^{ro} mosso (scherzando)' section with dynamics 'poco sf' and 'pp'. The third system has 'Vla sord' and 'pizz:' for the Contrabass, with dynamics 'rall:' and 'Andante come prima ma più moderato'. The fourth system is marked 'rall:' and 'Allegro', with a 'Div: a 4' section and dynamics 'un poco affrett:' and 'ff'. The fifth system is 'Alla marcia funebre' with 'Sost. e grattes.' and 'pizz:', featuring a 'pp (secco)' section with measures 1-14. The sixth system is marked '14' and 'arco', with dynamics 'mf' and 'arco'. The seventh system is marked 'uniti' and 'cres: molto', with dynamics 'fff' and measures 1-8.

CONTRABASS

15 3

ff *dim.*

Allegro
pp *cresc.*

5 6 16 *ff* *cres.* 7 8

Moderato
sf *dim.* *p* *dim.* 17

pizz. *p*

arco *ff*

18 *ff*

19 *pizz.* *p*

arco *p* *ff*

pizz. *p* *rall.* 20 *Allegro mosso* *pizz.* *p*

CONTRABASS

4

p

1 2 3 4 5 6 *arco*

21 *Vivacissimo (in duo)*

22 *Cantando* *A Tempo*

23 *Cantando* *A Tempo* *Cantando* *a tempo*

24 *Allegro mosso* *pizz.*

p *cres: a poco a poco e string: sempre*

25 *arco*

Prestissimo (in uno) 26

ff *Fine*