Entity

Soloviola with 4 delays (1.3, 2.1, 3.4 and 5.5 sec.)[1)]

Martin Lohse 1998-2002

Largo

♩=52

Viola 4+4+8/4

ppp *come possibile, non espress.*

3 **poco accelerando**[2)]

Va. 3+5+3+5/4 — 4+4+3+5/4

pp *poco a poco espress.*

5

Va. 6+2+6+2/4

poco a poco cresc.

6

Va. 4+2+3+2+3+2/4

p *poco cresc.*

7

Va. 9+2+6/4

poco espress.

a ♩= 62-66 **accelerando**

8

Va. 3+2+9+1/4

mp *poco cresc.*

9

Va. 18+1/4

mf *cresc. et espress....*

f *cresc. et piu espress.*

10

Va. 18+2/4

ff *cresc. et molto espress.*

a ♩= 88-92

11

Va. 15+1/4

fff *cresc.*

ffff **attacca**

12

Va. 15/8

I

ppp

14

Va. 15/8

I

II

1) The piece can be played with or without delay:
Stereo speakers: 1.3s to the left (from audience), 2.1s a little to the left, 3.4s a little to the right and 5.5s to the right.
4 speakers: 1.3s left front, 2.1s left back, 3.4s right back and 5.5s right front.

2) Slowly accelerando bar 3-11

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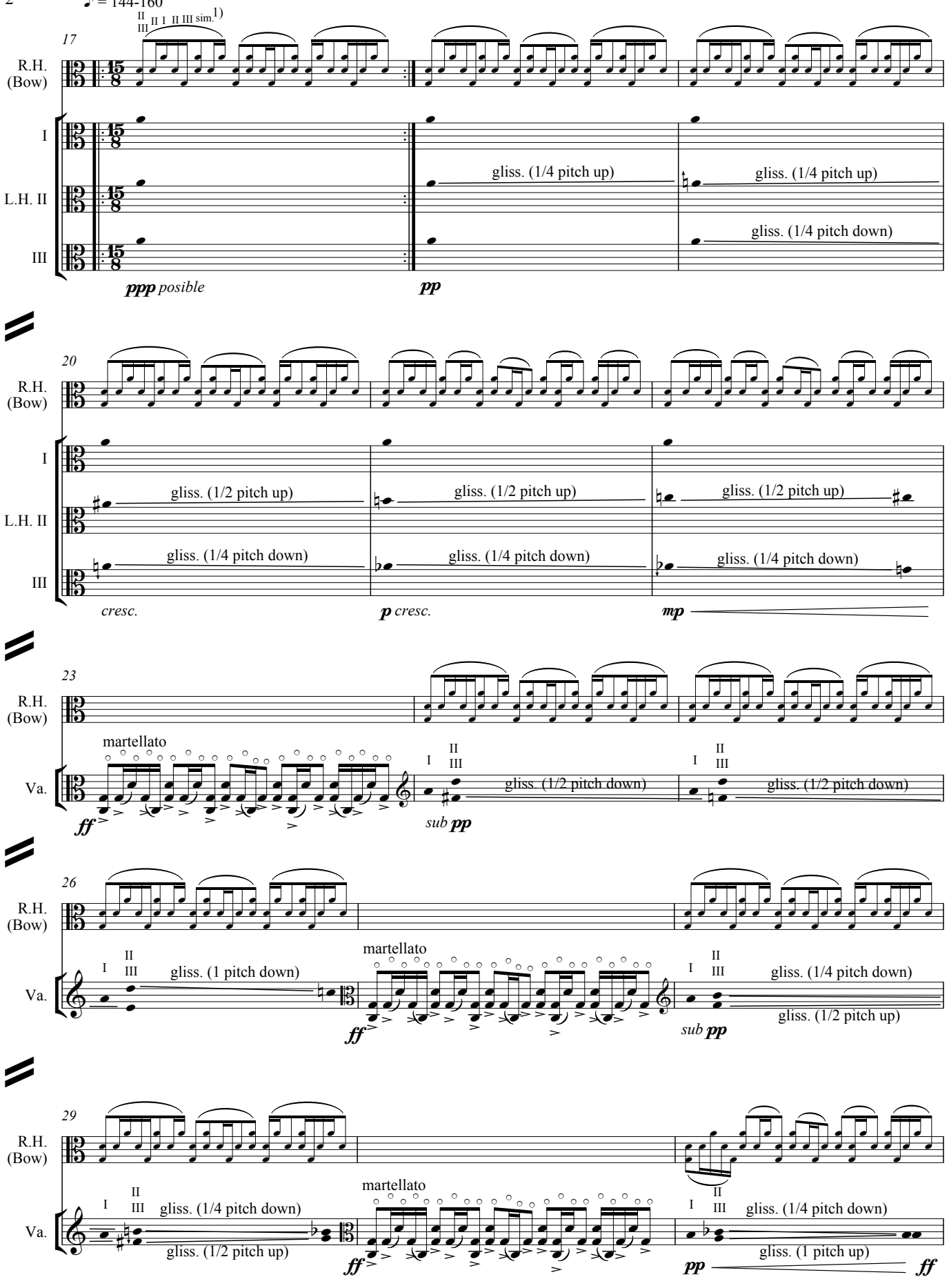
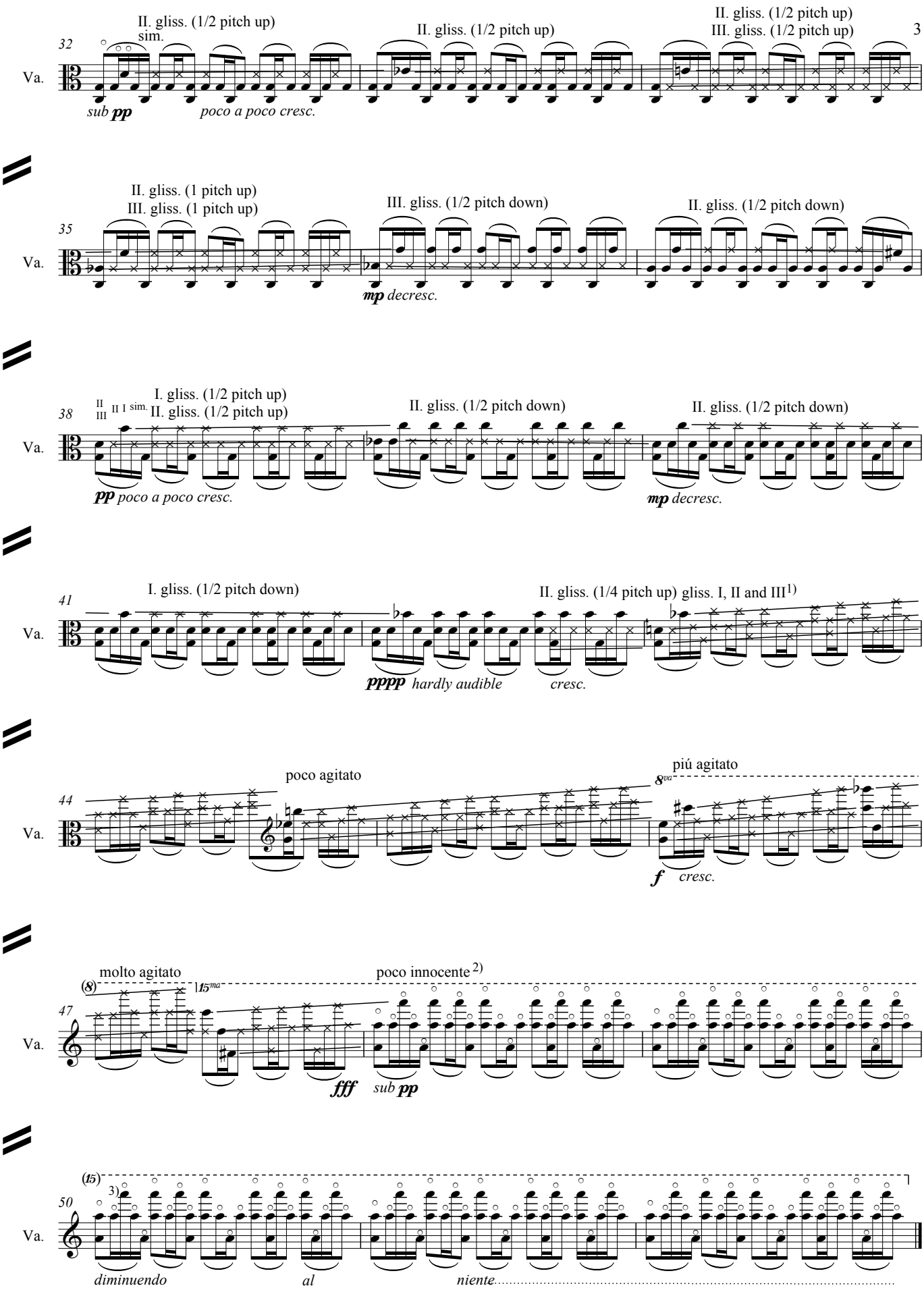
Allegro

♪ = 144-160



1) R.H. (Bow) shows the movement over the strings by the bow, while L.H. shows the position of the fingers on the string. The motion over the string is basicly the same from bar 56 to the end.



1) The glissando is played very even, with the same distance between the fingers on string I, II and III from bar 43-47. The bow schould be mowed more and more aggressive so that it produce ekstra (high) notes that disappear in bar .

2) Played as the 9, 12 and 16 partiel on the G, D and A-string

3)The rhythm is slowly demolished - more and more notes are not played, by which the rhythm is fragmented and in the end disappear.