

# QUINTETT.

## Violine II.

Stephan Krehl, Op.19.

Moderato.

The musical score for Violine II consists of 12 staves of music. The key signature is G major (one sharp) and the time signature is 6/8. The tempo is marked 'Moderato'. The score includes various dynamic markings: *p* (piano), *f* (forte), *cresc.* (crescendo), *decresc.* (decrescendo), *pp* (pianissimo), *ff* (fortissimo), and *mf* (mezzo-forte). Performance instructions include *dolce espr.* (dolce espr.) and *dolce*. The score is divided into sections marked with letters A, B, and C. Section A begins at the start of the fifth staff. Section B begins at the start of the sixth staff. Section C begins at the start of the tenth staff. The score concludes with a final *p* marking on the twelfth staff.

# Violine II.

The musical score for Violine II consists of ten staves of music. The key signature is two sharps (D major), and the time signature is 6/8. The score includes various dynamics such as *cresc.*, *mf*, *f*, *ff*, *p*, *pp*, *decresc.*, and *tr*. Performance instructions include *pizz.* (pizzicato), *arco* (arco), and *dolce espress.* (dolce espressivo). The score is divided into sections labeled D, E, F, G, and H. The music features a variety of rhythmic patterns, including eighth and sixteenth notes, and rests. The dynamics range from very soft (*pp*) to very loud (*ff*), with many passages marked with *cresc.* or *decresc.* to indicate volume changes. The articulation includes slurs, accents, and trills. The score concludes with a *tr* (trill) in the final measure.

# Violine II.

*cresc.* - - - *f* *decresc* - - - *p*

*cresc.* *f* *mf* *f*

*decresc* - - - *p* *p*

*cresc.* *p*

*dolcissimo* *pizz.* *arco*

*pp*

## Lento.

*p* *p*

*p* *mf* *f* *decresc*

*p* *pp* *cresc.* *f* *p*

*cresc.* - - - *f* *decresc* *p*

**C** *Un poco più mosso.* *pp* *mf* *p*

*p* *cresc.*

*mf* *p*

# Violine II.

The musical score for Violine II consists of 12 staves of music. The key signature is two sharps (D major). The time signature is 3/4. The score includes various dynamics such as *cresc.*, *p*, *f*, *mf*, *pp*, and *dolce*. Performance instructions include *pizz.*, *arco*, *poco ritard.*, *a tempo*, *ritar - - dando e crescendo*, and *Tempo primo (lento)*. Section markers D, E, F, G, H 1, and I are placed above the staves. The score features complex rhythmic patterns, including triplets and sixteenth notes, and includes fermatas and slurs. The final staff ends with a *dolce* marking and a fermata.

# Violine II.

*cresc.* - *mf* - *decresc.* *pizz.* *K* *arco*  
*p* *dolce* *f* *p* *pp*

## Allegretto grazioso.

*p*

*A* *dolcissimo* *p*

*riten.* *Vivace.* *mf* *cresc.*

*f* *mf* *cresc.*

*f* *mf* *cresc.* *f*

*cresc.* *f*

*mf* *cresc.*

*cresc.* *f* *pizz.*

# Violine II.

**D** Tempo I. arco *p*

**E** *pp* *poco a poco cresc.*

*f*

**F** *decresc.* *p* *p* *f* *p* *pizz. arco rit.*

**Animato.** *f* *cresc.*

**G** *f* *pizz.* *arco* *f* *f*

**H** *mf* *cresc.* *f* *decresc.* *p*

*cresc.* *f* *f*

*ff*

**J** *f* *f*

# Violine II.

Tempo I.

**L** Vivace.

Einleitung.  
Lento.

Thema.  
Andante.

# Violine II.

## Var. 1. Listesso tempo.

*p*

*mf*

*cresc.* *f* *decresc.*

*p*

12/8

## Var. 2. Listesso tempo.

*mf* *f*

*mf*

*f* *D* *f*

*pizz.*

*arco* *mf* *f*

*decresc.* *mf* *calando* *p*

## Var. 3. Allegro.

*p*



# Violine II.

*p cresc.*

*mf p*

*cresc. f*

*p cresc. mf*

*p decresc. e ritard.*

## Var. 4. Andante.

*p cresc. mf*

*decresc. p cresc.*

*mf p*

*cresc. mf cresc. f*

*ritard. p cresc.*

*mf p mf p*

# Violine II.

## Var. 5. Allegro.

*f* *f* *tr*  
*f sine al fine*

## Var. 6. Allegretto.

*p* *p* *cresc.* *mf* *K dolcissimo* *p* *cresc.* *ritard.* *mf* *decresc.* *p*

## Var. 7. Allegro.

*con sord. pp* *pp*

Violine II.

M

*p*

*pp*

N *tranquillo*

*sempre pp*

Schluss. senza sordini.  
Andante.

*p*

*pp*

*mf* *cresc e string.*

*cre - scendo*

Piu mosso. *pizz.*

Meno mosso. *f*

*p*

*poco a poco cresc.*

*f*

*f*

*f*

arco *pizz.* arco *pizz.* arco *pizz.*

Meno mosso. *f*

*p*

*poco a poco cresc.*

*f*

*f*

*f*

arco *Lento.* *Andante.*

*p*

*p*

*pp*

*ff*