

TRIO I.

Joseph Haydn.

Andante.

The musical score for Violino, Trio I by Joseph Haydn is presented in ten staves. The piece is in 2/4 time and the key of D major. The tempo is marked *Andante*. The score begins with a *mf* dynamic and features a variety of musical textures, including eighth-note patterns, slurs, and trills. Dynamics range from *mf* to *fz* (forzando), with *dim.* (diminuendo) and *p* (piano) markings used for contrast. The score is divided into sections A, B, and C, each with repeat signs. Fingerings (1-4) and slurs are meticulously notated to guide the performer. The piece concludes with a trill and a final cadence.

Violino.

Violino musical score, first system (measures 1-12). The music is in G major and 2/4 time. It begins with a forte (*f*) dynamic and features a series of sixteenth-note runs and slurs. Fingerings are indicated with numbers 1, 2, 0, 1, 2, 0, 1, 3, 1, 3. A double bar line with repeat dots appears at measure 7. The dynamic changes to mezzo-forte (*mf*) at measure 8. The system concludes with a fortissimo (*fz*) crescendo leading to a forte (*f*) dynamic, followed by a mezzo-forte (*mf*) dynamic.

Poco Adagio.

Violino musical score, second system (measures 13-24). The tempo is marked *Poco Adagio*. The music is in G major and 3/4 time, starting with a *dolce* (sweet) character. It features a series of eighth-note patterns and slurs. Fingerings include 1, 2, 1, 3, 4, 2, 1, 3, 4. A *cresc.* (crescendo) is marked at measure 14. A *p* (piano) dynamic is indicated at measure 16. A first ending bracket spans measures 17-18, and a second ending bracket spans measures 19-20. A *cresc.* is marked at measure 21. A *p* dynamic is indicated at measure 22. A *cantabile* (singingly) marking is present at measure 23. The system concludes with a *tr* (trill) and a first ending bracket. The dynamic changes to *f* (forte) at measure 24, with a *cresc.* leading to a fortissimo (*fz*) dynamic.

Violino musical score, first system. The score consists of five staves of music in G major (one sharp). The first staff begins with a *dim.* dynamic and a *cresc.* dynamic. The second staff includes *dim.* and *dolce* markings. The third staff features *cresc.* and *p* dynamics. The fourth staff has a *cresc.* dynamic. The fifth staff concludes with a *pp* dynamic. Various fingerings and articulations are indicated throughout the piece.

Finale.
Rondo all' Ongarese.
Presto.

Violino musical score, second system. The score consists of six staves of music in G major, 2/4 time signature. The first staff begins with a *mf* dynamic. The second staff includes a *fz* dynamic. The third staff includes a *fz* dynamic. The fourth staff includes a *fz* dynamic. The fifth staff includes a *fz* dynamic. The sixth staff includes a *fz* dynamic. The piece concludes with a double bar line and repeat sign.

Violino.

The musical score consists of ten staves of music. The first staff begins with a treble clef, a key signature of one sharp (F#), and a common time signature. It features a melodic line with slurs and trills, marked with *fz* and *tr*. The second staff continues this melodic line. The third staff introduces a bass line with chords and slurs, marked with *p* and *ff*. The fourth staff continues the bass line with *ff* and *p* markings. The fifth staff shows a change in mood, marked "Minore." with a key signature change to two flats (Bb) and *ff* dynamics. The sixth staff continues in the minor mode with *fz* dynamics. The seventh staff is marked "K" and features alternating *arco* and *pizz.* markings. The eighth staff continues with *f* dynamics and a *dim.* marking. The ninth and tenth staves return to a major mode, marked "Maggiore." with a key signature change to one sharp (F#) and *mf* dynamics.

L Minore.

M

N Maggiore.

f **ff** **fz** **dim.** **p** **mf** **cresc.** **0** **cresc.** **f** **ff**