

VOLINO SECONDO.

Moderato.

OUVERTURE.

*p* *pp* *p* *pp*

*p*

*pp*

*p*

*animato un poco.* *ff* *pp*

1. 2 3 4 5 6.

Allegro

*f* *p*

*p*

*p*

*p*

*p*

*p*

*p*

*p*

*pp*

VIOLINO SECONDO.

The musical score for Violino Secondo, page 2, is written in G major and consists of 12 staves. The notation includes various dynamics and technical markings:

- Staff 1: *ppp.*
- Staff 2: *arco*
- Staff 3: *pp* with triplet markings (3).
- Staff 4: *cres.*
- Staff 5: *cres.*
- Staff 6: *ff* and *sf*.
- Staff 7: *sf*.
- Staff 8: *sf* with accents (>).
- Staff 9: *sf*.
- Staff 10: *sf*.
- Staff 11: *sf*.
- Staff 12: *ff* and *pp*, ending with a fermata and a final measure marked with a '2' above it.

VIOLINO SECONDO.

The musical score for Violino Secondo, page 3, is written in G major and consists of 12 staves. The key signature has one sharp (F#). The time signature is 5/8. The score includes various dynamics and articulation marks:

- Staff 1: *pp*, *f*, *p*, *f*, *p*
- Staff 2: *f*, *p*
- Staff 3: *f*, *p*
- Staff 4: *f*, *p*
- Staff 5: *f*, *p*
- Staff 6: *f*, *p*
- Staff 7: *ff*
- Staff 8: *sf*, *sfz*
- Staff 9: *sf*, *p*, *cres.*
- Staff 10: *sf*, *p*, *cres.*
- Staff 11: *ff*, *pp*

Technical markings include triplets (3) and a 5/8 time signature. The score concludes with a final cadence.

VIOLINO SECONDO.

The musical score for Violino Secondo consists of 12 staves of music. The key signature is one sharp (F#) and the time signature is 4/4. The score includes various musical notations and dynamics:

- Staff 1: *pizz.* (pizzicato)
- Staff 2: Continuation of the melodic line.
- Staff 3: *arco pp* (arco, pianissimo)
- Staff 4: Continuation of the melodic line.
- Staff 5: *cres.* (crescendo)
- Staff 6: *sf* (sforzando)
- Staff 7: *sfz* (sforzando) with accents.
- Staff 8: *sf* (sforzando) with accents.
- Staff 9: Continuation of the melodic line.
- Staff 10: Continuation of the melodic line.
- Staff 11: Continuation of the melodic line.
- Staff 12: Continuation of the melodic line, ending with a double bar line.