

Grave, ♩ = c.62

1.

Bombo

Xilófono

Gong

p

Allegro, ♩ = c.100

Xil.

Xil.

Gong

Bombo

Xil.

p *f*

Meno Mosso, ♩ = c.60

Bombo

Xil.

p *f* *p*

Bombo

55 *mf* 60

Gong

65 70 75 80 3

Bombo

85 90 95 100 *p* *f*

Gong

85 90 95 100 3 *f*

Bombo

Andante, ♩ c. 60 2. 4 5 10 2 3 15 3

Xil.

4 5 10 2 3 15 3

Gong

4 5 10 2 3 15 3 *f*

Xil.

20 2 25 5 30 5 35 3 *p* *mf*

Allegro (M.M. ♩ = c. 120)

Bombo

40 *f*

Bombo

45

Bombo

Bombo

Bombo

Bombo

Bombo

Xil.

Moderato, ♩ c. 100

Xil.

Xil.

Meno mosso, ♩ c. 60

Tempo I, ♩ c. 100

Xil.

Xil.

Andante, $\text{♩} = c. 62$

Xil. 4. 2 5 5 10 2 2 15

Gong *mf* 2 5 5 10 2 *p*

Gong 4 20 4 25 5 30 5 35 4 40 5

Gong 45 4 *f* 50 10 60 10 70 5 75 4 *p*

Moderato, $\text{♩} = c. 108$

Xil. 80 5 85 5 90 5 95 5 100 *p* *f* 4

Gong 80 5 85 5 90 5 95 5 100 4

Tempo I, $\text{♩} = c. 62$

Xil. 105 5 110 10 120 4 125 2 *ff*

Xil. 130 5

The score is written for Percussion 3, featuring Xilofono (Xil.) and Gong. It is divided into three sections: Andante, Moderato, and Tempo I. The Andante section (measures 62-100) is in 4/4 time and features a steady rhythm of 4 and 5 strokes. The Moderato section (measures 100-125) is in 4/4 time and features a steady rhythm of 5 strokes. The Tempo I section (measures 125-130) is in 4/4 time and features a steady rhythm of 5 strokes. Dynamics range from *mf* to *ff*. The score includes various rhythmic patterns and dynamics, with some measures marked with a fermata.