

# ST PAUL'S SUITE.

(For String Orchestra.)

Viola.

GUSTAV HOLST.

## Jig 1

Vivace.

The musical score for the Viola part of the Jig 1 movement is written in 6/8 time. It begins with a *f* dynamic and a *Vivace* tempo. The first staff contains the initial melody. The second staff continues the melody with a key signature change to one sharp (F#). The third staff features a *p* dynamic and a more rhythmic, eighth-note pattern. The fourth staff includes a first ending marked with a '1' in a box and a *f* dynamic. The fifth staff continues the melody. The sixth staff features a second ending marked with a '2' in a box. The seventh staff continues the rhythmic pattern. The eighth staff includes a *cresc.* marking and a *ff* dynamic. The ninth staff features a *dim.* marking and a *p* dynamic. The final staff concludes the piece with a key signature change to two sharps (D#).

# Viola.

3

6

unis

7

Viola.



8



*pesante non legato*



*p cresc.*



*mf molto pesante*



9



*div. non legato*

*unis.*



*accel.*



# Viola.

## Ostinato

2

Presto.

con sord.  
pizz.

4

*cresc. poco a poco*

Viola.

3

div. *f*

*ff*

unis.

4

*p staccato*

pizz.

5

arco

*f*

*p*

*f*

*dim.*

*pp*

*ppp*

pizz.

Viola.

Intermezzo  
3

Andante con moto (in 3 bar rhythm.)

3 pizz.  
*p*

1 *f* Solo arco  
*p*

2 *rit.* Vivace. Tutti  
*mf* non legato

3 *ff*

4 *f* Solo arco

5 *pp*

Tempo I.

4 *f* Solo arco

2/4

Viola.

**Vivace.**  
**Tutti**  
 arco > non legato

5

6

ff

Tempo I.

fff

Solo

Adagio.

pp

Finale

(The Dargason)

4

Allegro.

16

1

pp

cresc.

5 pizz.

2 arco

cresc.

f

dim.

L'istesso Tempo.

3 One beat in a bar

p

1

Viola.

pp p

6

4 Two beats in a bar  
cresc. f cresc.

ff

5  
ff non legato

6  
sempre ff

non legato  
p cresc. poco a poco

div.

7  
ff



Viola.

First system of musical notation for Viola, featuring a grand staff with treble and bass clefs. It contains various notes, rests, and dynamic markings such as *b2.* and *2.*.

8 unis.

Second system of musical notation, marked "8 unis.", showing a single melodic line with slurs and dynamic markings.

Third system of musical notation, continuing the single melodic line from the previous system.

9 One beat in a bar

Fourth system of musical notation, marked "9 One beat in a bar", featuring a dense texture with *fff* dynamics.

Fifth system of musical notation, continuing the dense texture from the previous system.

Sixth system of musical notation, continuing the dense texture from the previous system.

Seventh system of musical notation, continuing the dense texture from the previous system.

dim.

10 Two beats in a bar

Eighth system of musical notation, marked "10 Two beats in a bar", featuring a change in texture and dynamics like *p*.

Ninth system of musical notation, continuing the texture from the previous system with *pp* dynamics.

Tenth system of musical notation, continuing the texture from the previous system.

ppp

ff

Eleventh system of musical notation, starting with *ppp* and ending with *ff* dynamics.