

W. J. Ober 4. 13

Sinfonie concertante

für Violine, Violoncell, Oboe, Fagott und Orchester.

Violoncell Solo.

Joseph Haydn, Op. 84.
Bearbeitet von Hans Sitt.

Allegro.
Tutti

The musical score consists of ten staves of music for the Violoncell Solo. The notation includes various rhythmic values, slurs, and dynamic markings. Key performance instructions include:

- Staff 1:** Starts with a *p* dynamic, followed by a *f* dynamic.
- Staff 2:** Continues with *p* dynamics.
- Staff 3:** Features a section marked *dolce* and *mf*, followed by a section marked *Solo* and *p*.
- Staff 4:** Continues with *mf* and *p* dynamics.
- Staff 5:** Starts with *Tutti* and *sfz*, followed by a section marked *Solo* and *p*.
- Staff 6:** Features a section marked *Tutti* and *f*, followed by a section marked *Solo* and *Ob.* (Oboe).
- Staff 7:** Starts with a section marked *Solo* and *p dolce*.
- Staff 8:** Features a section marked *cresc.* and *mf*.
- Staff 9:** Starts with a section marked *f* and *mf*, followed by a section marked *mf* and *p*.

Violoncell Solo.

The musical score is written for a solo cello and consists of several systems of staves. The notation includes treble and bass clefs, various time signatures, and dynamic markings such as *p*, *mf*, *f*, *sfz*, and *dimin.*. Performance instructions include *p dolce*, *più lento*, *a tempo*, and *Tutti*. The score features complex rhythmic patterns, including triplets and sixteenth-note runs. Specific performance directions are noted, such as *1 Solo 5* and *Ob.* (Oboe). The piece concludes with a *Solo* section marked *mf*.

Violoncell Solo.

p *mf*
p cresc. *sfz* *cresc.*
f *f*
sfz *mf* *f* *p*
cresc. *mf* *f* *p*
dim. *p* *f*
Solo *Cadenza* *ritard.*
a tempo *dolce* *cresc.* *f*
mf *f* *p* *cresc.*
p *cresc.* *sfz* *sfz* *f* *pp*
mf *p* *p* *molto cresc.* *f*
Fag.
Tutti *sfz*

Wynober 4, 13

Violoncell Solo.

Andante.

Viol.

mf *p*

mf *p*

mf *p* *p cresc.*

mf *p*

p *cresc.* *mf* *p*

cresc.

Tutti *f* *sfz* *4*

Solo *p*

mf *p*

mf *p cresc.* *mf* *p*

Ergebnis 9.13

Violoncell Solo.

Two staves of musical notation for Violoncell Solo. The first staff contains measures 1-4 with dynamics *mf* and *p*. The second staff contains measures 5-8 with dynamic *p*.

Allegro con spirito.

A single staff of musical notation for Violoncell Solo, marked **Tutti** and *f*.

Adagio, Recit.

A single staff of musical notation for Violoncell Solo, marked **Solo 4 Viol.** and **I**.

Tempo primo.

Adagio, Recit.

A single staff of musical notation for Violoncell Solo, marked **Tutti** and *f*.

Tempo primo.

A single staff of musical notation for Violoncell Solo, marked **Viol.**, **Solo**, and **Tutti**.

Solo

Tutti

A single staff of musical notation for Violoncell Solo, marked **Solo** and **Tutti**.

Solo

Tutti

K Solo

A single staff of musical notation for Violoncell Solo, marked **Solo**, **Tutti**, and **K Solo**.

Tutti

A single staff of musical notation for Violoncell Solo, marked **Tutti**.

Solo

33

L Viol.

A single staff of musical notation for Violoncell Solo, marked **Solo**, **L Viol.**, and *p*.

pizz.

15

A single staff of musical notation for Violoncell Solo, marked **pizz.** and *p*.

Violoncell Solo.

Viol. arco p

M

f

f

trium

Tutti

Solo 1 fp mf p

N Tutti Solo Tutti

f f

Solo f p

cresc. cresc.

f

0 3

Detailed description: This is a page of musical notation for a Violoncell Solo. It consists of ten staves of music. The first staff is labeled 'Viol.' and 'arco', starting with a piano (*p*) dynamic. The second staff has a 'M' marking. The third and fourth staves feature a forte (*f*) dynamic. The fifth staff includes a 'Tutti' marking and a 'trium' (triumph) marking. The sixth staff is marked 'Solo' and includes dynamics *fp*, *mf*, and *p*. The seventh staff has 'N Tutti Solo Tutti' markings and *f* dynamics. The eighth staff is marked 'Solo' with *f* and *p* dynamics. The ninth and tenth staves include 'cresc.' (crescendo) markings. The score concludes with a final staff containing a fermata and the numbers '0' and '3'.

Violoncell Solo.